## Unit 1

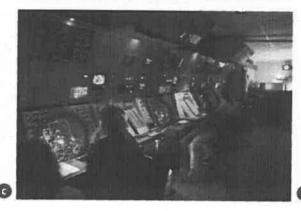
# Living in a digital age

# $m{1}$ The digital age

- A Match the captions (1-4) with the pictures (a-d).
- 1 In education, computers can make all the difference
- 2 Using a cashpoint, or ATM
- 3 The Internet in your pocket.
- 4 Controlling air traffic









- B How are computers used in the situations above? In pairs, discuss your ideas.
- C Read the text and check your answers to B.

## The digital age

We are now living in what some people call the digital age, meaning that computers have become an essential part of our lives. Young people who have grown up with PCs and mobile phones are often called the digital generation. Computers help students to perform mathematical operations and improve their maths skills. They are used to access the Internet, to do basic research and to

communicate with other students around the world.

Teachers use projectors and interactive whiteboards to **give presentations** and teach sciences, history or language courses, PCs are also used for administrative purposes – schools use word processors to **write letters**, and databases to **keep records** of students and teachers. A school website allows teachers to

Students can also enrol for courses via the website and parents can download official reports.

Mobiles let you **make** voice **calls**, **send texts**,
email people and download logos, ringtones or
games. With a built-in camera you can send pictures
and make video calls in *face-to-face* mode. New
smartphones combine a telephone with web access,
video, a games console; an MP3 player, a personal
digital assistant (PDA) and a GPS navigation system,
all in one.

In banks, computers **store information** about the money held by each customer and enable staff to **access** large **databases** and to **carry out** financial **transactions** at high speed. They also control the cashpoints, or ATMs (automatic teller machines), which **dispense money** to customers by the use of a PIN-protected card. People use a Chip and PIN

integrated .....

connected to the Internet

card to pay for goods and services. Instead of using a signature to verify payments, customers are asked to enter a four-digit personal identification number (PIN), the same number used at cashpoints; this system makes transactions more secure. With online banking, clients can easily pay bills and transfer money from the comfort of their homes.

Airline pilots use computers to help them control the plane. For example, monitors display data about fuel consumption and weather conditions. In airport control towers, computers are used to manage radar systems and regulate air traffic. On the ground, airlines are connected to travel agencies by computer. Travel agents use computers to find out about the availability of flights, prices, times, stopovers and many other details.

copy files from a server to your PC or mobile

When you read a text, you will often see a new word that	you don't recognize. If
you can identify what type of word it is (noun, verb, adjective	e, etc.) it can help you
guess the meaning.	

Find the words (1–10) in the text above. Can you guess the meaning from context? Are they nouns, verbs, adjectives or adverbs? Write n, v, adj or adv next to each word.

1	perform (line 6)	5	digital (line 25).
2	word processor (line 13)	7	store (line 27)
3	online (line 16)	8	financial (line 29)
4	download (line 18)	9	monitor (line 42)
6	built-in (line 21)	10	data (line 42)
E	Match the words in D (1–10) w	ith the corr	ect meanings (a–j).
a	keep, save	g	collection of facts or figures
b	execute, do	h	describes information that is recorded o
C	monetary		broadcast using computers
d	screen	3 9996	program used for text manipulation

# In pairs, discuss these questions.

- 1 How are/were computers used in your school?
- 2 How do you think computers will be used in school in the future?

# What is a computer?

Read the text and then explain Fig. 1 in your own words.

## What is a computer?

A computer is an electronic machine which can accept data in a certain form, process the data, and give the results of the processing in a specified format as information.

First, data is fed into the computer's memory. Then, when the program is run, the computer performs a set of instructions and processes the data. Finally, we can see the results (the output) on the screen or in printed form (see Fig. 1 below).

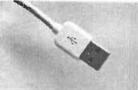
A computer system consists of two parts: hardware and software. Hardware is any electronic or mechanical part you can see or touch. Software is a set of instructions, called a program, which tells the computer what to do. There are three basic hardware sections: the central processing unit (CPU), main memory and peripherals.

Perhaps the most influential component is the central processing unit. Its function is to execute program instructions and coordinate the activities of all the other units. In a way, it is the 'brain' of the computer. The main memory (a collection of RAM chips) holds the instructions and data which are being processed by the CPU. Peripherals are the physical units attached to the computer. They include storage devices and input/output devices.

Storage devices (hard drives, DVD drives or flash drives) provide a permanent storage of both data and programs. Disk drives are used to read and write data on disks. Input devices enable data to go into the computer's memory. The most common input devices are the mouse and the keyboard. Output devices enable us to extract the finished product from the system. For example, the computer shows the output on the monitor or prints the results onto paper by means of a printer.

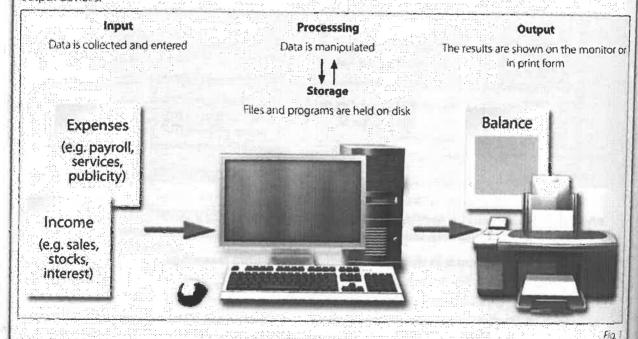
On the rear panel of the computer there are several **ports** into which we can plug a wide range of peripherals – a modem, a digital camera, a scanner, etc. They allow communication between the computer and the devices. Modern desktop PCs have USB ports and memory card readers on the front panel.





A USB port

A USB connector



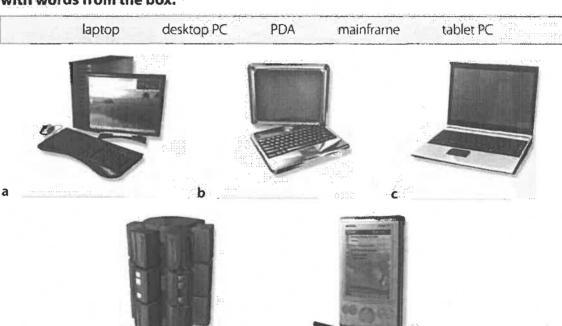
#### ■ Match these words from the text (1-9) with the correct meanings (a-i).

- 1 software
- 2 peripherals
- 3 main memory
- 4 hard drive (also known as hard disk)
- 5 hardware
- 6 input
- 7 ports
- 8 output
- 9 central processing unit (CPU)

- a the brain of the computer
- **b** physical parts that make up a computer system
- programs which can be used on a particular computer system
- d the information which is presented to the computer
- e results produced by a computer
- f input devices attached to the CPU
- **g** section that holds programs and data while they are executed or processed
- h magnetic device used to store information
- sockets into which an external device may be connected

# 3 Different types of computer

Listen to an extract from an ICT class. As you listen, label the pictures (a-e) with words from the box.



# Listen again and decide whether these sentences are true or false. Correct the false ones.

- 1 A mainframe computer is less powerful than a PC.
- 2 A mainframe is used by large organizations that need to process enormous amounts of data.
- 3 The most suitable computers for home use are desktop PCs.
- 4 A laptop is not portable.

d

- 5 Laptops are not as powerful as desktop PCs.
- 6 Using a stylus, you can write directly onto the screen of a tablet PC.
- 7 A Personal Digital Assistant is small enough to fit into the palm of your hand.
- 8 A PDA does not allow you to surf the Web.

# Unit 3 Inside the system

# **Technical specifications**

A Read the advertisement and translate the technical specifications into your own language.

# **Dell Inspiron 9200**

- Intel Core 2 Duo processor at 2.4GHz
- O 2048MB RAM, expandable to 4GB
- O 500GB hard drive
- Comes with Windows Vista Home Premium



#### B In pairs, answer these questions. If necessary, look at the Glossary.

- 1 What is the main function of a computer's processor?
- 2 What unit of frequency is used to measure processor speed?
- 3 What does RAM stand for?

# What is inside a PC system?

### A Read the text on page 12 and then answer these questions.

- 1 What are the main parts of the CPU?
- 2 What does ALU stand for? What does it do?
- 3 What is the function of the system clock?
- 4 How much is one gigahertz?
- 5 What type of memory is temporary?
- 6 What type of memory is permanent and includes instructions needed by the CPU?
- 7 How can RAM be increased?
- 8 What term is used to refer to the main printed circuit board?
- 9 What is a bus?
- 10 What is the benefit of having expansion slots?

#### B Look at these extracts from the text. What do the words in bold refer to?

- 1 This is built into a single chip. (line 2)
- 2 ... which executes program instructions and coordinates ... (line 3)
- 3 ... that is being executed. (line 22)
- 4 ... performance of a computer is partly determined by the speed of its processor. (line 25)
- 5 ... the CPU looks for it on the hard disk ... (line 35)
- 6 ... inside the computer to communicate with each other. (line 52)

## What is inside a PC system?

#### **Processing**

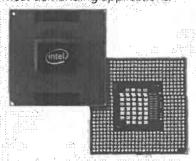
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The nerve centre of a PC is the **processor**, also called the **CPU**, or **central processing unit**. This is built into a single **chip** which executes program instructions and coordinates the activities that take place within the computer system. The chip itself is a small piece of silicon with a complex electrical circuit called an **integrated circuit**.

The processor consists of three main parts:

- The control unit examines the instructions in the user's program, interprets each instruction and causes the circuits and the rest of the components – monitor, disk drives, etc. – to execute the functions specified.
- The arithmetic logic unit (ALU) performs
   mathematical calculations (+, -, etc.) and logical operations (AND, OR, NOT).
  - The **registers** are high-speed units of memory used to store and control data. One of the registers (the program counter, or PC) keeps track of the next instruction to be performed in the main memory. The other (the instruction register, or IR) holds the instruction that is being executed (see Fig. 1 on page 13).

The power and performance of a computer is partly determined by the speed of its processor. A **system clock** sends out signals at fixed intervals to measure and synchronize the flow of data. **Clock speed** is measured in **gigahertz** (**GHz**). For example, a CPU running at 4GHz (four thousand million hertz, or cycles, per second) will enable your PC to handle the most demanding applications.



The Intel Core 2 Duo processor; other chip manufacturers are AMD and Motorala

#### **RAM and ROM**

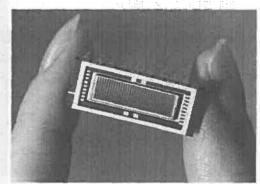
The programs and data which pass through the processor must be loaded into the main memory in order to be processed. Therefore, when the user runs a program, the CPU looks for it on the hard disk and transfers a copy into the RAM chips. RAM (random access memory) is volatile – that is, its information is lost when the computer is turned off. However,

ROM (read only memory) is non-volatile, containing

40 instructions and routines for the basic operations of the CPU. The BIOS (basic input/output system) uses ROM to control communication with peripherals.

RAM capacity can be expanded by adding extra

45 chips, usually contained in small circuit boards called dual in-line memory modules (**DIMMs**).



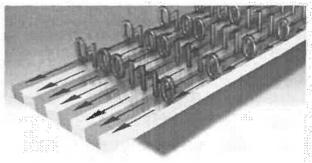
A RAM chip

#### **Buses and cards**

The main circuit board inside your system is called the **motherboard** and contains the processor, the memory chips, expansions slots, and controllers

- 50 for peripherals, connected by buses electrical channels which allow devices inside the computer to communicate with each other. For example, the front side bus carries all data that passes from the CPU to other devices.
- 55 The size of a bus, called **bus width**, determines how much data can be transmitted. It can be compared to the number of lanes on a motorway the larger the width, the more data can travel along the bus. For example, a 64-bit bus can transmit 64 bits of data.
- 60 Expansion slots allow users to install expansion cards, adding features like sound, memory and network capabilities.

A data bus



# 5 Mouse actions

#### Complete this text about the mouse with verbs from the box.

click double-click drag grab select move control

#### **Mouse actions**

A mouse allows you to (1) the cursor and move around the screen very quickly. Making the same movements with the arrow keys on the keyboard would take much longer. As you (2) the mouse on your desk, the pointer on the screen moves in the same direction. The pointer usually looks like an I-bar, an arrow, or a pointing hand, depending on what you are doing.

A mouse has one or more buttons to communicate with the computer. For example, if you want to place the insertion point or choose a menu option, you just

(3) \_\_\_\_\_\_ (press and release) on the mouse button, and the option is chosen.

The mouse is also used to (4)

a the state

text and

items on the screen. You can highlight text to be deleted, copied or edited in some way.

The mouse is widely used in graphics and design. When you want to move an image, you position the pointer on the object you want to move, press the mouse button, and (5) \_\_\_\_\_\_\_ the image to a new location on the screen. Similarly, the mouse is used to change the shape of a graphic object. For example, if you want to convert a square into a rectangle, you (6) \_\_\_\_\_\_ one corner of the square and stretch it into a rectangle.

The mouse is also used to start a program or open a document: you put the pointer on the file name and (7) \_\_\_\_\_ on the name – that is, you rapidly press and release the mouse button twice.

# GOOD. NOW, BAT THE MOUSE OVER THE CAT FOOD DISHICON



www.CartoonStock.com

## Unit 6

# Capture your favourite image

# The eyes of your computer

- A In pairs, discuss how many ways there are of capturing an image on a computer.
- **B** Read the text and see how many things from your list are mentioned.
- C Read the text again and answer these questions.
- 1 Which device is used to input text and graphic images from a printed page?
- 2 How does a scanner send information to the computer?
- 3 How do digital cameras store photographs?
- 4 What feature allows mobile phone users to take pictures?
- 5 Which device would you use to take digital video?
- 6 What kind of software is used to manipulate video clips on the computer?

## The eyes of your computer

#### What does a scanner do?

A scanner sees' images and converts the printed text or pictures into electronic codes that can be understood by the computer. With a flatbed colour scanner, the paper with the image is placed face down on a glass screen, as with a photocopier. Beneath the glass are the lighting and measurement devices. Once the scanner is activated, it reads the image as a series of dots and then generates the digitized image that is sent to the computer and stored as a file.

The scanner operates by using three rotating lamps, each of which has a different coloured filter: red, green and blue. The resulting three separate images are combined into one by appropriate software.



#### What does a digital camera do?

A digital camera takes photos electronically and converts them into digital data (binary codes made up of 1s and 0s). It doesn't use the film found in a traditional camera; instead it has a special light-sensitive silicon chip. Photographs are stored in the camera's memory card before being sent to the computer. Some cameras can also be connected to a printer or a TV set to make viewing images easier. This is usually the case with camera phones — mobile phones with a built-in camera.



#### What does a camcorder do?

A camcorder, or digital video camera, records moving pictures and converts them into digital data that can be stored and edited by a computer with special video editing software.

Digital video cameras are used by home users to create their own movies, or by professionals in computer art and video conferencing.

They are also used to send live video images via the Internet. In this case they are called web cameras, or webcams.

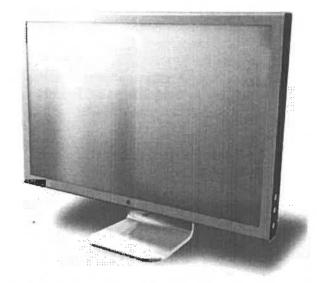


# Unit 7 Display screens and ergonomics

# Your computer screen

# In pairs, discuss these questions.

- 1 What type of display do you have: a cathode ray tube or an LCD flat screen?
- 2 What size is the screen?
- 3 How can you change the picture using the controls?
- 4 Can you watch TV on your PC monitor?



An Apple Mac flat screen monitor

# 2 How screen displays work

# A Complete these definitions with words from the box. Then read the text on page 33 and check your answers.

resolution	pixel	aspect ratio	colour depth	video adapter	plasma screen		
		- the smal a coloure	lest unit on a disp ed dot)	play screen or bitma	appēd imagė (usuall)		
2	-th-100000, \$1-\$00 x2000.	an expansion card that generates the video signal sent to a computer display					
3	· w.y.	- the width of the screen in proportion to its height					
4	no against helps your fa	and a management of the second					
5 Payerrendormuna Sash	malah Yangunda sasah Agi	the number of pixels contained in a display, horizontally and vertically					
6	- the number of bits used to hold a colour pixel; this determine the maximum number of colours that can be displayed				l; this determines displayed		

#### B Read the text again and answer these questions.

- 1 What do CRT and LCD stand for?
- 2 How is the screen size measured?
- 3 What technology is used by active-matrix LCDs?
- 4 Which unit of frequency is used to measure the brightness of a display?
- 5 What substance produces light and colour when hit by electrons in a CRT monitor?
- 6 What are the three advantages of OLED displays?

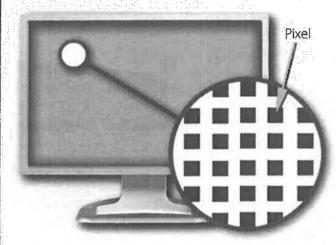
#### How screen displays work

**Displays**, often called **monitors** or **screens**, are the most-used output device on a computer. They provide instant feedback by showing you text and graphic images as you work or play.

Most desktop displays use **Liquid Crystal Display** (**LCD**) or **Cathode Ray Tube** (**CRT**) technology, while nearly all portable computing devices, such as laptops, incorporate LCDs. Because of their slimmer design and lower energy consumption, LCD monitors (also called **flat panel** or **flat screen** displays) are replacing CR1s.

#### **Basic features**

**Resolution** refers to the number of dots of colour, known as **pixels** (picture elements), contained in a display. It is expressed by identifying the number of pixels on the horizontal and vertical axes. A typical resolution is 1024x768.



A pixel is a combination of red, green and blue subpixels

Two measurements describe the size of your display: the **aspect ratio** and the **screen size**. Historically, computer displays, like most televisions, have had an aspect ratio of 4:3 – the width of the screen to the height is four to three. For widescreen LCD displays, the aspect ratio is 16:9, very useful for viewing DVD movies, playing games and displaying multiple windows side by side. High-definition TV also uses this format. The viewable screen size is measured diagonally, so a 19" screen measures 19" from the top left to the bottom right.

Inside the computer there is a video adapter, or graphics card, which processes images and sends signals to the monitor. CRT monitors use a VGA (video graphics adapter) cable, which converts digital signals into analogue signals. LCD monitors use a DVI (digital video interface) connection.

Colour depth refers to the number of colours a monitor can display. This depends on the number of bits used to describe the colour of a single pixel. For example, an old VGA monitor with an 8-bit depth can generate 256 colours and a SuperVGA with a 24-bit depth can generate 16.7 million colours. Monitors with a 32-bit depth are used in digital video, animation and video games to get certain effects.

#### Display technologies

An **LCD** is made of two glass plates with a liquid crystal material between them. The crystals block the light in different quantities to create the image. **Active-matrix LCDs** use **TFT** (**thin film transistor**) technology, in which each pixel has its own switch. The amount of light the LCD monitor produces is called brightness or luminance, measured in cd/m² (candela per square metre).

A **CRT** monitor is similar to a traditional TV set. It contains millions of tiny red, green and blue phosphor dots that glow when struck by an electron beam that travels across the screen and create a visible image.

PCs can be connected to **video projectors**, which project the image onto a large screen. They are used for presentations and home theatre applications.

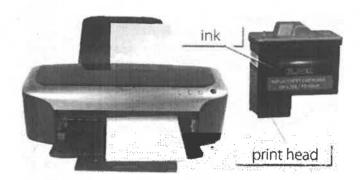
In a plasma screen, images are created by a plasma discharge which contains noble (non-harmful) gases. Plasma TVs allow for larger screens and wide viewing angles, making them ideal for movies.

Organic Light-Emitting Diodes (OLEDs) are thin-film LED displays that don't require a backlight to function. The material emits light when stimulated by an electrical current, which is known as electroluminescence. They consume less energy, produce brighter colours and are flexible – i.e. they can be bent and rolled up when they're not being used.

# Choosing a printer

# Types of printer

- A How many types of printer can you think of? Make a list.
- B Read the article on page 38 and then label the types of printer (1-5). Which types of printer aren't pictured?

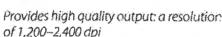


The quality (resolution) of the images goes up to 2,400 dots per inch (dpi)





Provides high quality output: a resolution of 1,200-2,400 dpi

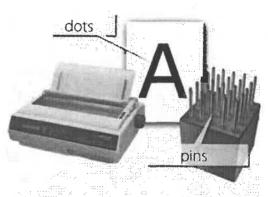




Provides high quality for linework (lines and curves)



2



The resolution depends on the number of pins



Provides the highest resolution: more than 3,000 dpi

# WHICH TYPE OF PRINTERS SHOULD I BUY?

Printing is the final stage in creating a document. Since the results you can obtain with different types of printer will vary substantially, here is a guide to help you decide which one is most suitable for your needs.

To begin with, you should take into account that printers vary in cost, speed, print quality, and other factors such as noise or printing method. Technology is evolving so quickly that there is always a printer for every application or need.

**Dot-matrix** printers use pins to print the dots required to shape a character. They can print text and graphics; however, they produce relatively low resolution output – 72 to 180 dots per inch (dpi). They are used to print multi-part forms, self-copying paper and continuous-form labels. They are slower than laser printers (see below) but much cheaper.

Inkjet printers operate by projecting small ink droplets onto paper to form the required image. Colour and hues are created by the precise mixing of cyan, magenta, yellow and black inks. Inkjets are fairly fast, quiet, and not as expensive as laser printers. Nevertheless, you can still expect high quality results because there are some inkjet printers on the market with a resolution of 2,400 dpi.

Laser printers produce output at great speed and with a very high resolution of 1,200–2,400 dpi. They scan the image with a laser beam and transfer it to paper with a special ink powder called toner. They are constantly being improved. In terms of speed and image quality, laser printers are preferred by experts for various reasons; for instance, they have a wider range of scalable fonts than inkjets, can emulate different language systems, and can produce high-quality graphics; however, they are still expensive for home users.

30

35

45

Thermal transfer printers are used to produce colour images by transferring a wax-based ink onto the paper. They are popular for printing bar codes, labels and medium-resolution graphics.

Imagesetters produce very high-resolution output (up to 3,540 dpi) on paper or on the actual film for making the printing plates. In addition, they are extremely fast. Imagesetters are most often used in desktop publishing (DTP). Although they produce the highest quality output, they have one important disadvantage: they are too expensive for homes or small offices.

In modern lithographic printing, images are created on a DTP computer and then output directly to the printing plates, without requiring film as an intermediate step. This technology is called **computer to plate**, or **CTP**, and the machine used is called a **platesetter**.

Finally, we have **plotters**. Plotters use ink and fine pens held in a carriage to draw very detailed designs on paper. They are used for construction plans, engineering drawings and other technical illustrations. Nowadays, traditional plotters are being replaced with wide-format inkjets.

#### Find words in the article with the following meanings.

- 1 designs and images used in magazines, books, etc. (lines 10–15)
- 2 output quality, measured in dots per inch (lines 10-15)
- 3 a particular colour within the colour spectrum (lines 15–20)
- 4 an ink powder used in laser printers and copiers (lines 25–30)
- 5 set of characters that can be resized (enlarged or reduced) without introducing distortion (lines 30–35)
- **6** a rectangular pattern of black lines of magnetic ink printed on an object so that its details can be read by a computer system (lines 35–40).
- 7 surface that carries a reproduction of the image, from which the pages are printed (lines 45–50)
- 8 in-between; middle (lines 50–55)

10